

NOTICE AND AGENDA

Notice is hereby given that the Garland City Council will hold a work session meeting at 7:00 p.m. followed by a regular City Council meeting at 8:00 p.m. on the 2nd day of September 2020 at the Garland City Building. The Mayor reserves the right to modify the sequence of agenda items in order to facilitate special needs. The agenda shall be as follows:

Work Session

1. Call to Order – Mayor Miller
2. Kirt Womack – Water Overage
3. Ashlee Meadows Final Plat Phase 1
4. Term Limits – Mayor Miller
5. Fire Department Officers – Mayor Miller
6. Public Works Vehicles – Matt Cutler
7. Clint Munns – Bar J Concert at Park
8. Parameter Resolution for Sewer Bond
9. Employee Handbook Changes – Matt Cutler
10. Report of Officers, Boards & Committees
 - a. Mayor Miller – Sewer
 - b. Council Member Ogborn – Emergency Preparedness
 - c. Council Member Munns – Fire/Parks & Recreation/Youth Council
 - d. Council Member Marble – Water/Streets/Planning & Zoning
 - e. Council Member Bourne – Library/Mosquito Abatement/Beautification
 - f. Council Member Bingham – Police/Facilities
11. Miscellaneous
12. Adjourn

Regular Meeting

1. Call to order – Mayor Miller
2. Thought/Prayer – Council Member Munns
3. Pledge of Allegiance – Council Member Bingham
4. Vote to Approve Agenda
5. Requests for Future Agenda Items
6. Introduction and Adoption of Ordinances and Resolutions
 - a. Resolution, R-20-13, Parameters Resolution – Sewer Rev BANs & Bonds:
A RESOLUTION APPROVING NOT MORE THAN \$6,625,000 SEWER REVENUE BONDS AND SEWER REVENUE BOND ANTICIPATION NOTES, CALLING A PUBLIC HEARING, AND ESTABLISHING THE MAXIMUM PRINCIPAL AMOUNT, INTEREST RATE, MATURITY AND DISCOUNT, AND RELATED MATTERS
7. New Business
 - a. Vote on Ashlee Meadows Final Plat Phase 1
 - b. Garland City Employee Handbook Changes
 - c. Vote on Public Works Vehicle Budget
8. Financial Review
9. Approval of Coding for Payroll and Accounts Payable and Utility Account Adjustments
10. Miscellaneous
11. Adjourn

Dated the 1st day of September 2020



Sharlet Anderson, Recorder