



SUPPLY LIST

DIES: [Camper Life S7-224](#)

CARDSTOCK: White, Snowdrift, Portobello, Glacier Rainforest, Raindrop, Poppy Field, Pomegranate, Cosmic Sky, Onyx, Mirror Silver, [Vellum](#)

INKS/MEDIA: [White acrylic paint](#)

TOOLS: Paintbrush

BONUS: Pear Blossom Press One Light Unit

BASIC SUPPLIES: White Liner Tape, Easy Glide

Permanent Adhesive Runner, Foam Squares

Medium, [Craft Glue](#), Crease Tool, [Detail Tweezers](#)

T-023 FINISHED SIZE: 5" X 7"

WARM WISHES CAMPER

INSTRUCTIONS

1. Die cut: camper body from Glacier, stripes (camper and awning), mug and straw from Pomegranate, camper trim, tire, mug, steam and straw from Snowdrift, window and door trim from Raindrop, wreath from Rainforest, bow from Poppy Field, cocoa from Portobello, camper bumper, trim piece, mug rack, hubcap and hitch from Mirror Silver; also die cut sentiment and hill from panel of Snowdrift (back sentiment with Pomegranate)
2. Begin to assemble camper by adhering main body pieces together, assemble awning together and insert awning in slit on camper body, glue in place with liquid adhesive; add trim pieces to camper. Slightly thin white acrylic paint and load round paintbrush with paint, flick paint over entire panel of Cosmic Sky (card front) – let dry
3. Turn camper over to add One Light Unit as shown in photo (bulb will be positioned to light



- up door of camper and switch will be in corner of camper window – therefore unit will be upside
4. Add foam adhesive around remainder of camper back, leaving One Light Unit with no adhesive, set aside (do not adhere to card front)
5. Adhere panel of vellum behind camper door window, adhere wreath and bow to camper door window, adhere layers of wheel together and adhere below foam adhesive to create dimension and adhere hitch to camper
6. Assemble mug, cocoa, steam and straw, adhere to mug rack and adhere to top of camper
7. Adhere Cosmic Sky panel to folded card front, adhere die cut sentiment/hill to bottom front of card
8. Adhere assembled camper to card front, tucking wheel and hitch into hill